# Getting Started With JavaScript Testing For WordPress

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### Slides and Code

#### **Slides**

- <u>Download Slides As PDF</u>
- Source Code For Slides

#### **Example Code**

- Example Code For Part One
- Example Code For Part Two

#### JoshPress.net/slides/js-testing

Find a bug or typo? Pull requests are welcome.

## What Are We Covering?

- Types of tests.
- Unit and integration tests in React apps.
- Unit and integration tests in Gutenberg blocks.
- Structuring blocks for testing.

# Why Test?

- Does My Code Work?
- How would I know?

**What Questions Do Tests Answer?** 

**Unit Tests** 

**Does A Component Work In Isolation?** 

**Integration (Feature) Tests** 

**Do The Components Work Together?** 

**Acceptance (e2e) Tests** 

Does the whole system work together?

# JavaScript Testing In And Around WordPress

**Part One: Testing React Apps** 

**Example Code For Part One** 

### **How React Works**

**The Short Version** 

### **How React Works**

#### Step 1

React creates an object representation of nodes representing a user interface.

This code:

```
React.createElement("ul", { className: "inline-list" }, [
   React.createElement("li", { key: "first", className: "list-item" }, 'First Item')
]);
```

Becomes something like this:

```
{
  ul: { className: "inline-list" }, [
    "li", { key: "first", className: "list-item" }, 'First Item'
  ]
}
```

### **How React Works**

#### Step 2

A "renderer" converts that object to a useable interface.

• ReactDOM renders React as DOM tree and appended to DOM.

```
ReactDOM.render(<App />, domElement);
```

• ReactDOMServer renders to an HTML string for server to send to client.

```
ReactDOMServer.renderToString(<App />);
```

### **Test Renderers**

- React Test Renderer
  - Good for basic tests and snapshots. No JSDOM.
- <u>Enzyme</u>
  - Renders to JSDOM. Good for testing events and class components methods/ state.
- React Testing Library
  - Good for basic test, snapshots, testing events, testing hooks, etc. Uses JSDOM.

### **The Test Suite**

- Test Runner
  - Runs the tests
  - o Examples: Jest or phpunit
- Test Renderers
  - Creates and inspects output
- Assertions
  - o Tests the output
  - o Example: Chai

## **Zero-Config Testing**

#### (and more)

- react-scripts
  - o react-scripts test
  - Used by create-react-app
- @wordpress/scripts
  - o wordpress-scripts test
  - Developed for Gutenberg, great for your plugins.

npx create-react-app

### **Let's Write Some Tests**

And A Web App :)

### **Create A React App**

```
# install create-react-app
npx create-react-app
# Run the included test
yarn test
```

# **Testing Included!**

Create React App comes with one test.

This is an acceptance test. It tests if **anything** is broken.

# **Testing Included!**

#### **Test The App Renders**

```
import React from "react";
import ReactDOM from "react-dom";
import App from "./App";
it("renders without crashing", () => {
  const div = document.createElement("div");
  ReactDOM.render(<App />, div);
  ReactDOM.unmountComponentAtNode(div);
});
```

### **Questions To Ask?**

- How do I know the components works?
  - Answer with unit tests
- How do I know the components work together?
  - Answer with integration/ feature tests
- What is the most realistic test of the program?
  - Answer with acceptance/ e2e tests

## **App Spec**

Create a one page app that:

- Displays a value
- Has an input to change that value

### **Test Spec**

- Unit tests:
  - Ooes display component display the supplied value?
  - Ooes edit component display the value?
  - Does the edit component supply updated value to onChange callback?

### **Layout Of Our Test File**

#### test() Syntax

```
//Import React
import React from "react";
//Import test renderer
import TestRenderer from "react-test-renderer";
//Import component to test
import { DisplayValue } from "./DisplayValue";

test("Component renders value", () => {});

test("Component has supplied class name", () => {});
```

### **Layout Of Our Test File**

#### **BDD Style**

```
//Import React
import React from "react";
//Import test renderer
import TestRenderer from "react-test-renderer";
//Import component to test
import { DisplayValue } from "./DisplayValue";

describe("EditValue Component", () => {
  it("Has the supplied value in the input", () => {});

it("Passes string to onChange when changed", () => {});
});
```

#### **Install React Test Renderer**

yarn add react-test-renderer

#### **Documentation**

#### What We Are Testing

#### **Snapshot Testing**

#### **Renders Component To JSON**

Stores JSON representation of component in file system

- Make sure your props went to the right places.
- Forces you to **commit** to changes.

#### **Create A Snapshot Test**

With React Test Renderer

**Testing Library** 

**Documentation** 

**Install React Testing Library** 

yarn add @testing-library/react

#### **Test On Change Event**

```
import { render, cleanup, fireEvent } from "@testing-library/react";
describe("EditValue component", () => {
   afterEach(cleanup); //reset JSDOM after each test
   it("Calls the onChange function", () => {
        //put test here
   });
   it("Has the right value", () => {
        //put test here
   });
});
```

#### **Test On Change Event**

```
test("Calling the onChange function", () => {
   const onChange = jest.fn();
   const { getByLabelText } = render(<EditValue onChange={onChange} value={""} id=
{'input-test'}   className={"some-class"} />);
   fireEvent.change(getByLabelText("Set Value"), {
      target: { value: "New Value" }
   });
   expect(onChange).toHaveBeenCalledTimes(1);
});
```

#### **Test On Change Event**

```
const onChange = jest.fn();
test("Passes updated value, not event to onChange callback", () => {
   const onChange = jest.fn();
   const { getByDisplayValue } = render(<EditValue onChange={onChange} value={"Old Value"} id="input-test" className={"some-class"} />);
   fireEvent.change(getByDisplayValue("Old Value"), {
      target: { value: "New Value" }
   });
   expect(onChange).toHaveBeenCalledWith("New Value");
});
```

#### **Snapshot Testing**

With React Testing Library

```
test( 'matches snapshot', () => {
   const {container} = render(<EditValue onChange={jest.fn()} value={"Hi Roy"} id=
{'some-id'} className={"some-class"} /> );
   expect( container ).toMatchSnapshot();
});
```

# **Integration Tests**

Do the two components work together as expected?

### **Integration Tests**

#### **Does One Component Update The Other?**

```
it("Displays the updated value when value changes", () => {
  const { container, getByTestId } = render(<App />);
  expect(container.querySelector(".display-value").textContent).toBe("Hi Roy");
  fireEvent.change(getByTestId("the-input"), {
    target: { value: "New Value" }
  });
  expect(container.querySelector(".display-value").textContent).toBe(
    "New Value"
  );
});
```

### **Test For Accesibility Errors**

Using <u>dequeue's aXe</u>

```
# Add react-axe
yarn add react-axe --dev
# Add react-axe for Jest
yarn add jest-axe --dev
```

## **Test App For Accesibility Errors**

Does the accessibility scanner raise errors?

This does NOT mean your app is accessible!

```
import React from "react";
import server from "react-dom/server";
import App from "./App";
import { render, fireEvent, cleanup } from "@testing-library/react";

const { axe, toHaveNoViolations } = require("jest-axe");
expect.extend(toHaveNoViolations);

it("Raises no ally errors", async () => {
  const html = server.renderToString(<App />);
  const results = await axe(html);
  expect(results).toHaveNoViolations();
});
```

# **Review App Spec**

Create a one page app that:

- Displays a value
- Has an input to change that value

# JavaScript Testing In And Around WordPress

**Part Two: Testing Gutenberg Blocks** 

**Example Code Part Two** 

### **Testing Gutenberg Blocks**

It's React, Test It The Same Way

yarn add @wordpress/scripts

### **Let's Write Some Tests**

And A Plugin

# Spec

A block for showing some text.

- Block editor will display a value or when selected an inline editor
- Block Tutorial

# What Is @wordpress/scripts??

- React-scripts inspired zero-config build tool for WordPress plugins with blocks.
- Provides:
  - Compilers
  - Linters
  - Test runner
  - e2e tests
  - Local development

# **Setting Up Plugin For Testing**

### **Install WordPress scripts**

# Install WordPress scripts
yarn add @wordpress/scripts

### Add Scripts To package.json

See **README** 

```
"scripts": {
    "build": "wp-scripts build",
    "start": "wp-scripts start",
    "test:unit": "wp-scripts test-unit-js --config jest.config.js",
}
}
```

### **Jest Is The Test Runner**

Testing works the same, we can use same renderers.

@wordpress/scripts works on top of Jest, webpack, Babel, etc.

# **Structuring Blocks For Testing**

One file that registers the block.

### **Structuring Blocks For Testing**

#### The Block

# **Structuring Blocks For Testing**

#### **Edit And Save Callbacks**

The edit and save callback are composed in separate files.

#### **Edit Callback**

```
import { TextControl } from '@wordpress/components';
import {      } from '@wordpress/i18n';
import { useBlockProps } from '@wordpress/block-editor';
export const Editor = ({ value, onChange, isSelected }) => (
       {isSelected ?
            <TextControl
               value={value}
               onChange={onChange}
           /> : {value} 
export default function Edit({ attributes, setAttributes, isSelected }) {
   return (
       <div {...useBlockProps()}>
           <Editor isSelected={isSelected} value={attributes.content} onChange=
{(content) => setAttributes({ content })} />
       </div>
```

#### **Test Edit Callback**

```
//Import component to test
import { Editor } from './Edit';
describe("Editor componet", () => {
    afterEach(cleanup);
    it('matches snapshot when selected', () => {});
    it('matches snapshot when not selected', () => {});
    it("Calls the onchange function", () => {});
    it("Passes updated value, not event to onChange callback", () => { });
});
```

#### **Snapshot Test Block Editor Component**

```
it('matches snapshot when selected', () => {
   const onChange = jest.fn();
   const { container } = render(<Editor
        onChange={onChange}
        value={'Tacos'}
        isSelected="true"
        />);
   expect(container).toMatchSnapshot();
});
```

#### **Testing Events For Block Editor Component**

```
it("Calls the onChange function", () => {
  const onChange = jest.fn()
  const { getByDisplayValue } = render(<Editor
        onChange={onChange}
        value={"Boring Water"}
        isSelected="false"
        />);
    fireEvent.change(getByDisplayValue("Boring Water"), {
        target: { value: "Sparkling Wate" }
    });
    expect(onChange).toHaveBeenCalledTimes(1);
    expect(onChange).toHaveBeenCalledWith("Sparkling Water");
});
```

#### **Save Callback**

```
import { ___ } from '@wordpress/i18n';
import { useBlockProps } from '@wordpress/block-editor';

export default function save({ attributes }) {
   return <div {...useBlockProps.save()}>{attributes.content}</div>;
}
```

#### **Test Save Callback**

- Don't test the framework.
- Probably better to rely on acceptance testing or manual QA.



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